1. <u>Ask</u>- What is the problem? What needs to be improved? What is your goal?

2. <u>Imagine</u>- What are the solutions? Brainstorm ideas. Choose your best idea.

5. Improve- What went well? What could work better? How could your improve your prototype?

3. <u>Plan</u>- Draw your design. Gather your materials.

4. <u>Create</u>- Build a prototype. This is your first model.

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Date

Rate the difficulty of this challenge:

(1 = too easy, 5 = too hard)



Rate your enjoyment during this challenge:

(1 = no fun, 5 = super fun)



What did you find the most difficult during this challenge?

What is one thing you would do differently if you did this challenge again?

Name	Date